

Scheduling NYPD Officers

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Background

There are approximately 285,000 calls to 911 in NYC every day! Of those, only **150** actual crimes (those reports that qualify as a violation, misdemeanor, or felony) are reported to the NYPD within Manhattan.

Police officers are assigned to one of 22 precincts in Manhattan from which they will be based (this is where they will spend time when not out responding to a report).

When we entered into this project, our hope was to optimize the scheduling of these NYPD officers so that they would be able to respond to the reports in the most efficient manner possible.



Problem Scope

We obtained the NYPD Complaint Data Historic from NYC Open Data.

The Complaint Data included the time of the report, the type of report (i.e. violation, misdemeanor, or felony), along with completion time of report, and latitude/longitude.

We focused on Manhattan-based crimes to narrow down the scope of the data used.



Process

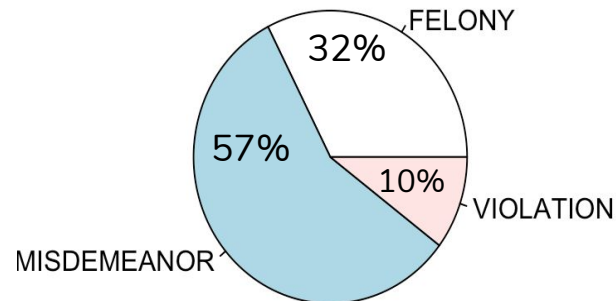
1. Created **composite dataset** consisting of data from both sources
2. Constructed **LP model for scheduling police allocation across precincts**
 - ◀ Defined variables, main objective, and constraints given the features available in the dataset
3. Solved LP using Gurobi to determine **optimized performance**
4. Ran simulation to determine **baseline performance**
 - ◀ Compared baseline with optimized performance
5. Drew from data and results recommendations to improve police scheduling policies



Dataset

- **Data Sources**
 - NYPD Complaint Data Historic
 - NYPD Police Precincts
- **Construction of the Composite Dataset**
 - Converted relevant features in Complaint data to rj, dj, and Cj, from which pj was derived
 - Corresponding precinct number from Police Precinct data was assigned to each crime
 - Assigned weight to each crime based on its severity

X	rj	Cj	lat	long
Min. : 0	12:00:00: 33457	:299484	Min. :-76.82	Min. :40.51
1st Qu.:12500	15:00:00: 27089	12:00:00: 16178	1st Qu.: -73.99	1st Qu.:40.74
Median :25000	18:00:00: 24882	15:00:00: 14279	Median :-73.98	Median :40.76
Mean :25000	16:00:00: 24229	17:00:00: 13252	Mean :-73.97	Mean :40.77
3rd Qu.:37499	17:00:00: 24123	16:00:00: 13184	3rd Qu.: -73.95	3rd Qu.:40.80
Max. :49999	14:00:00: 22554	18:00:00: 12463	Max. :-73.73	Max. :59.66
	(Other) :993666	(Other) :781160	NA's :3316	NA's :3316
ofns_desc	law_cat_cd			
55 :273602	FELONY :374198			
26 :175776	MISDEMEANOR:657207			
28 :116363	VIOLATION :118595			
8 : 90075				
12 : 88035				
14 : 61808				
(Other):344341				





LP - Variables and Objectives

Minimize $\sum_r U_r$

t is in minutes

- $P_{ikt} := 1$ {police officer i is allocated to precinct k at time t}
- $PR_{irkt} := 1$ {police officer i is allocated to report r within precinct k at time t}
- $\sum_{it} P_{ikt}$ t $\in [a,b]$ is the number of police officers allocated to precinct k during time period [a,b]
- P_t is the total number of available police officers during time t
- $U_{r-} :=$ Officers assigned to report r at release time = $1 - \sum_{irk} PR_{irkt}$ for t = $r_r \in \{0,1\}$



LP - Constraints

Objective: $\min \sum_r U_r$

S.t. $PR_{irkt} \leq P_{ikt} \quad \forall r$

//Police officers can only be allocated to report r if their precincts match

$(PR_{irkt} - PR_{irk(t-1)}) * p_r \leq \sum_t^{t+p_r} PR_{irkt} \quad \forall i, r$

//If police officer i is assigned to report r at time t, they must be busy for the next p_r time units where p_r is the processing time of report r

$PR_{irkt} = 0 \quad \forall t < r_r$

//Officers cannot be assigned to report until they are released

$\sum_{ikt} PR_{irkt} \leq 1 \quad \forall r$

//Officers can only be allocated to at most 1 report at any time

$\sum_{rkt} PR_{irkt} \leq 4 \quad \forall i$

//Any report assigned at most 4 officer at any time.

$\sum_{ik} P_{ikt} \leq P_t \quad \forall t$

//Total allocated officers at any time is less than cap P_t

$\sum_{ikt} PR_{irkt} = 4p_r \quad \forall r$

//Allocation time to report r must be equal to its processing time



Simulation of Performance

- **Assumptions:**
 - Number of active police officers follows the ICMA deployment policy, a “Rule of 60,” which maintains that approx. 60% of all officers should be on patrol at any time. The mean is $\frac{2}{3}$ of officers across various departments.
 - Shifts are non-overlapping 8-hour shifts
 - (1) 4 police officers are dispatched for each crime report or (2) 2, 4, 6 officers are dispatched for violations, misdemeanors and felonies respectively
 - There are 5230 patrolling officers available for allocations
 - Reports arrive exponentially with $\lambda = 1/150$
 - Reports are tended to using FIFO
 - Processing Times for Violations: 45min, Misdemeanors: 1hr 18min, Felonies: 1hr 53min
- **Baseline Performance**
 - Police force is equally distributed across shifts and precincts (91 each)
- **Optimal Performance**
 - All shifts have the same allocations across shifts



Results

Baseline (250 iterations, 180 days)

Optimal (50 iterations, 180 days)

[4, 4, 4]	Best	Average	Worst	[4, 4, 4]	Best	Average	Worst
avgMaxWorkload	89.58%	91.28%	92.45%	avgMaxWorkload	93.19%	94.62%	95.57%
maxQueue	216	237	263	maxQueue	148	169	193
U_j (% of reports)	47.59%	51.50%	55.49%	U_j (% of reports)	37.35%	40.41%	44.04%

[2, 4, 6]	Best	Average	Worst	[2, 4, 6]	Best	Average	Worst
avgMaxWorkload	93.83%	95.90%	97.07%	avgMaxWorkload	93.24%	94.62%	95.70%
maxQueue	137	168	194	maxQueue	145	167	185
U_j (% of reports)	34.12%	39.83%	43.97%	U_j (% of reports)	36.63%	39.82%	42.94%



Recommendations

Our optimal allocation (after 100 iterations of descent) was:

Precinct	1	5	6	7	9	10	13	17	19	20	23	24	25	26	28	30	32	33	34
Officer	89	92	87	89	91	97	87	98	91	86	92	91	86	91	90	90	88	93	100

- Far better results given [4, 4, 4] situation
- Better worst case results

Thank you!
Any questions?

