

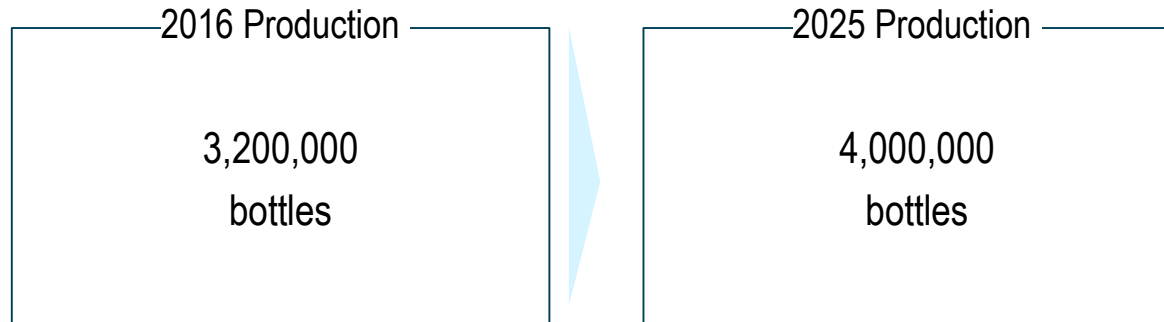


Bottling process of a winery

Scheduling 2017, Prof. Stein, Columbia University

Kamil Chaoui, Barbara Stickel, Snorri Tomasson

A winery could benefit from good scheduling practices due to increased production



Problems the winery is facing

- > Meet demand on time for different products
- > Limited storage capacity of bottled wine

Project Objective

- > Create an annual schedule for the bottling process for 2025 based on forecast demand

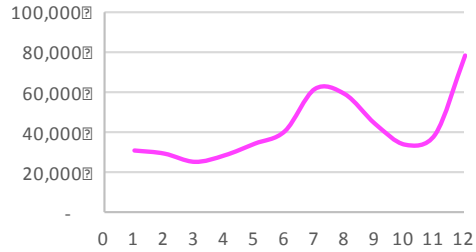


2 Project definition



Sunset

Trend of sales along the year

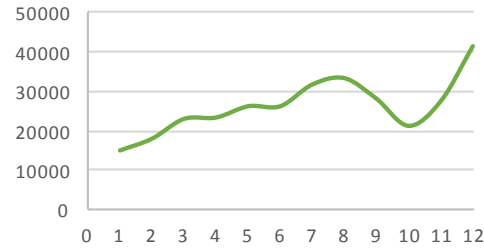


Once the alcoholic fermentation is completed, wine is bottled to preserve its fruit flavors



Blanc de Blanc

Trend of sales along the year

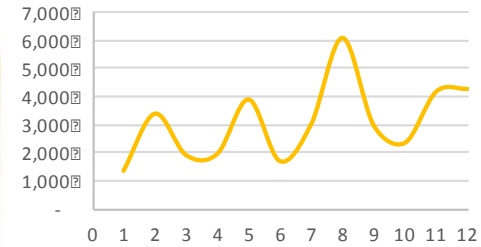


Matured for 1 to 2 month with oak Chips



Chardonnay

Trend of sales along the year

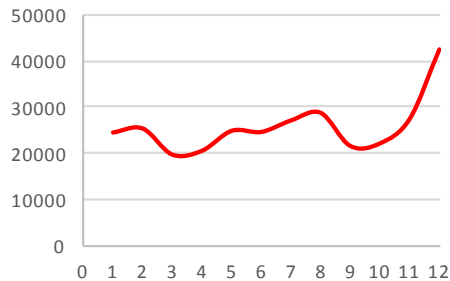


Matured for 8 to 9 months in French Oak barrels



Reserve du Couvent

Trend of sales along the year

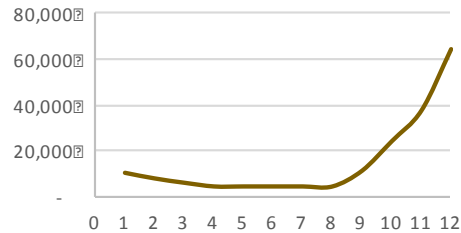


Matures for 12 months in oak casks and in vats



Prieure

Trend of sales along the year

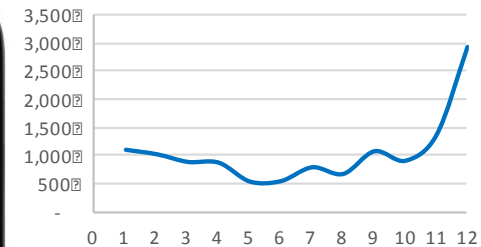


Matured for 12 to 14 months in vats



Cuvee de Printemps

Trend of sales along the year



No maturation needed, wine is drank fresh and young

Assumptions to organize the data

Assumptions

- > One job represents the demand per product per month
 - Due date
- > Due Date (d_j) is estimated as the demand per month per wine.
 - Release date
- > Release time (r_j) is dependent on the fermentation and maturation process of each wine
- Processing time
 - > The size of each job is forecasted based on the previous years demand and scaled up to 4,000,000 annual bottles
 - > Processing time (p_j) is then calculated based on the following:
 - Total bottling capacity is 20,000 bottles per day
 - Bottling is performed 20 days per month (240 days a year)
 - Time to switch between products is neglected

Sample of jobs

Jobs	d_j	r_j	p_j
Pri_mar	35	40	0.8
Pri_apr	55	40	0.6
Pri_mai	75	40	0.6
RDC_fev	15	20	3.7
RDC_mar	35	20	2.9
RDC_apr	55	20	3.0
RDC_mai	75	80	3.7
CDP_fev	15	0	0.1
CDP_mar	35	0	0.1
CDP_apr	55	0	0.1
CDP_mai	75	0	0.1
B2B-fev	15	0	2.7
B2B_mar	35	0	3.4
B2B_apr	55	0	3.5
B2B_mai	75	0	3.9
Sun_fev	15	0	4.4
Sun_mar	35	0	3.8
Sun_apr	55	0	4.2
Sun_mai	75	0	5.1

To create the schedule multiple algorithms were explored

L_{\max} algorithms

> Problem to solve: $1 \mid r_j, d_j \mid L_{\max}$

First Try

- > Branch & Bound
- > Algorithm extremely complex due to recursivity

Second try

- > Enumerate all the schedules
- > Compute L_{\max} for each schedule
- > Take the best on

- > Issue: 66 jobs
- > number of different schedules:
 $66! = 5.4 * 10^{92}$

Final L_{\max} Algorithm

- > Separate the jobs per deadline
- > For each month, there is a certain number of jobs which have to be completed
 - > we use the time when the schedule of the previous months end
 - > then we determine the best schedule based on the release date and the deadline
- > Then we compute L_{\max} for each schedule

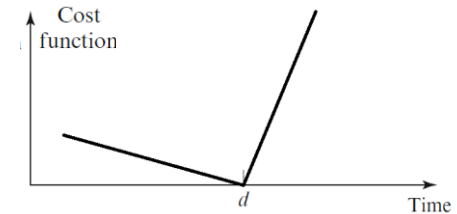
- > Result: $L_{\max} = 11.1$ days

To better account for inventory restrictions, a weighted algorithm was explored

Weighted earliness and tardiness

$$\begin{aligned}
 & \text{minimize} && \sum_{i=1}^n w'' E_i + w' T_i \\
 & \text{subject to} && \sum_{j=1}^T x_{it} = 1, \quad i = 1, \dots, n \\
 & && \sum_{j=1}^T \sum_{i=1}^n s_{ijk} x_{ij} \leq 1, \quad k = 1, \dots, T \\
 & && x_{ij} = 0, \quad i = 1, \dots, n, j = 1, \dots, r_i \\
 & && \sum_{j=1}^T x_{ij}(j + p_i) = C_i, \quad i = 1, \dots, n \\
 & && E_i \geq 0, \quad i = 1, \dots, n \\
 & && E_i \geq d_i - C_i, \quad i = 1, \dots, n \\
 & && T_i \geq 0, \quad i = 1, \dots, n \\
 & && T_i \geq C_i - d_i, \quad i = 1, \dots, n \\
 & && x_{ij} \in \{0, 1\}, \quad i = 1, \dots, n, j = 1, \dots, n \\
 & && s_{ijk} = \begin{cases} 1 & \text{if } j \leq k \leq j + p_i, \\ 0 & \text{otherwise.} \end{cases} \quad i = 1, \dots, n
 \end{aligned}$$

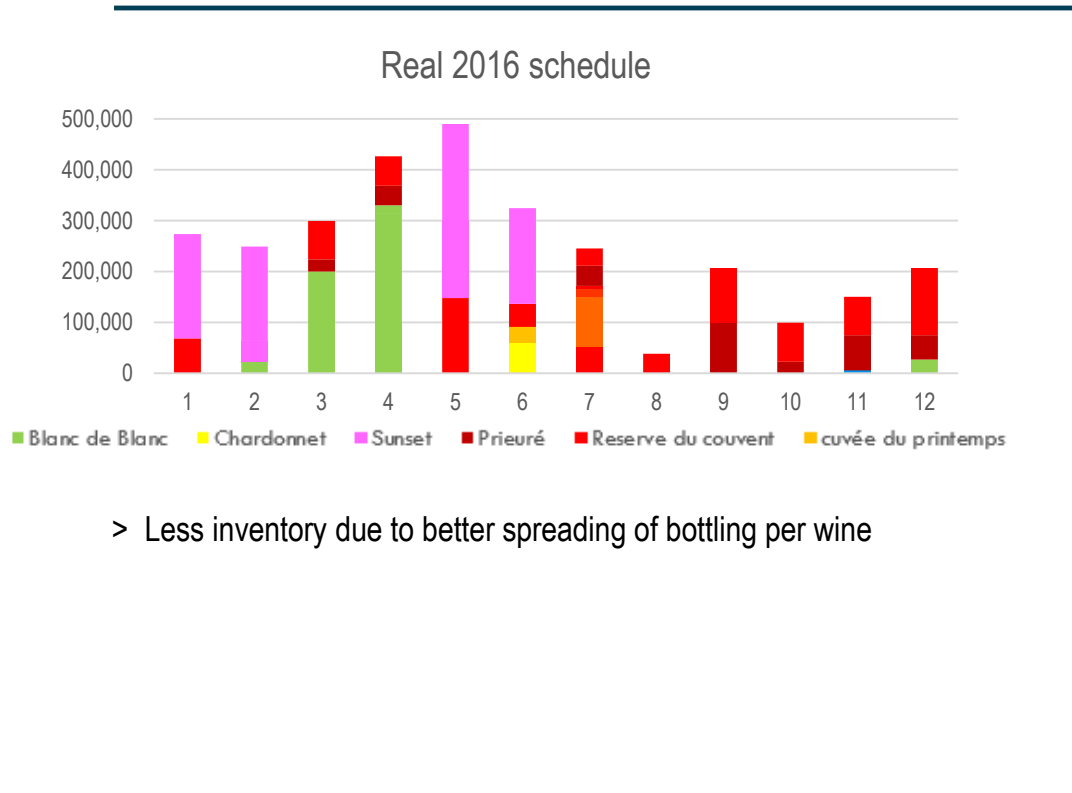
- 1 > The objective function is a weighted sum of Earliness and Tardiness



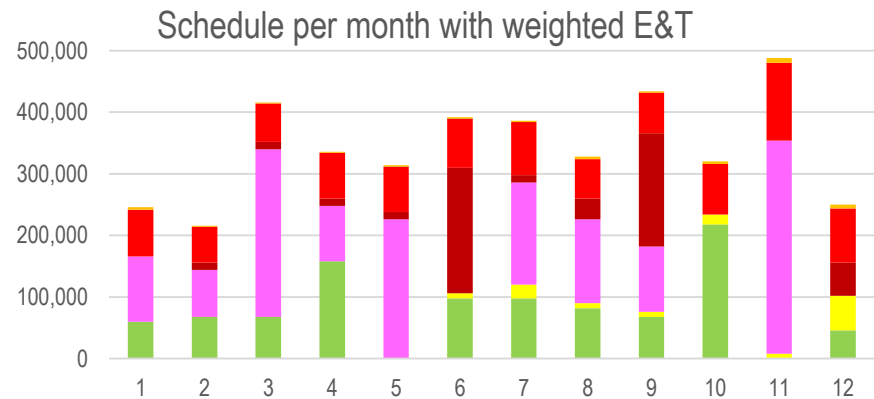
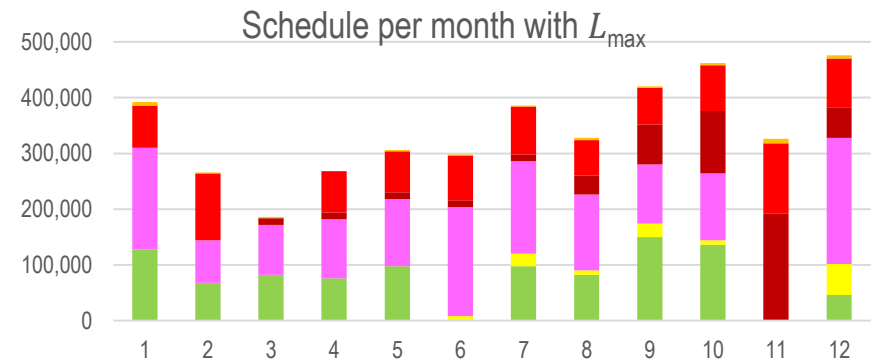
- 2 > Our program puts more weight on Tardiness by a factor of 1:10

Both algorithms produced satisfactory schedules

2016 schedule modeled schedules



> Less inventory due to better spreading of bottling per wine



Even with approximations, good results were obtained

Lessons learned

- > The number of operation increase very quickly with the number of jobs -> need to be careful in the algorithm
- > We can decrease the inventory cost by implementing better scheduling practices
- > Dealing with two opposite objectives: inventory and tardiness

Next steps

- > Make the schedule more realistic by including more processes in the factory (ticketing, packaging and so on)
- > Take into considerations seasonal labor allocation constraints (harvesting season)
- > Include stochastic elements in the schedule
- > Improve the assignment algorithm for the assignment for different cuves for different wines





*Thanks,
questions?*