

# Numerical analysis of $1 || \sum T_j$ using exact algorithm and heuristics

*Huiwen Ma*

*Haosong Wang*

*Wenzhu Yu*

# Introduction

- Problem:  $1 // \Sigma T_j$
- NP-hardness
- Paper review: algorithms solving this problem
  - Simple Heuristics:
    - SPT, EDD, and **Modified Due Date(MDD)**
  - Other Heuristics:
    - Wilkerson, L.J. and Irwin (W-I)
    - Fry et al., Adjacent Pairwise Interchange (API)
    - Holsenback, J.E. and Russell, Net Benefit of Relocation (NBR)
    - **Panwalkar, Smith, and Koulamas, (P-S-K)**
    - ...
  - Exact Algorithm:
    - **The Pseudo-polynomial Time Algorithm**

# Pseudo-polynomial Time Algorithm

- $l$  jobs,  $k$  = the job with the longest processing time.
- The subsets  $J(j, l, k)$ : all jobs in the set  $\{j, \dots, l\}$  with a processing time  $\leq p_k$ .
- $V(J(j, l, k), t)$ : the total tardiness of  $J(j, l, k)$  in an optimal sequence that starts at time  $t$ .

- **Algorithm\*:**

- Initial conditions:  $V(\emptyset, t) = 0$ ;  $V(\{j\}, t) = \max(0, t + p_j - d_j)$
- Recursive relation:

$$V(J(j, l, k), t) = \min_{\delta} (V(J(j, k' + \delta, k'), t) + \max(0, C_{k'}(\delta) - d_{k'}) + V(J(k' + \delta + 1, l, k'), C_{k'}(\delta)))$$

- Where  $k'$  is such that,  $p_{k'} = \max(p_{j'} | j' \in J(j, l, k))$
- Optimal value function is  $V(\{1, \dots, n\}, 0)$ .

# MDD Rule

- Index:  $l_i(t) = (t + p_i - d_i)^+ + d_i$
- Select the next job with the smallest index value for processing.

# PSK Algorithm

- Ordered set  $U(1,2,3,\dots,n)$  in the SPT order.
- $S$  = the set of scheduled jobs
- $p_j, d_j, c = \sum_{i \in S} p_i$ .

**Step 1.** If  $U$  contains only 1 job, schedule it in the last position in  $S$  and go to Step 9. Otherwise label the first job of  $U$  as the active job  $i$ .

**Step 2.** If  $c+p_i \geq d_i$ , go to Step 8.

**Step 3.** Select the next job of  $U$  and label it as job  $j$ .

**Step 4.** If  $d_i \leq c + p_j$ , go to Step 8.

**Step 5.** If  $d_i \leq d_j$ , go to Step 7.

**Step 6.** Job  $j$  becomes the active job  $i$ . If it is the last job in  $U$ , go to Step 8. Otherwise, go to Step 2.

**Step 7.** If  $j$  is the last job in  $U$ , go to Step 8. Otherwise, go to Step 3.

**Step 8.** Remove job  $i$  from  $U$  and put it in the last position in  $S$ . Set  $c = c + p_i$  and go to Step 1.

**Step 9.** Calculate total tardiness for the sequence and stop the algorithm.

# P-S-K heuristic

- Other Heuristics
  - Wilkerson-Irvin works better when EDD is optimal
  - API uses 9 switching strategies and generates 9 sequences
  - Holsenback-Russell starts with MDD, and uses net benefit of relocation
- Panwalkar et al. concluded that the P-S-K algorithm performs better than the W-I, H-R, and API heuristics for a wide range of problems, especially when due dates become tight.

# Algorithm Properties

- **When works the best**

- *MDD*

- At most 1 job has positive tardiness or all processing times are equal
- MDD reduces to the EDD rule when processing times are equal, and to the SPT rule when due dates are equal.

- *PSK*

- All jobs have positive tardiness or all due dates are equal, similar to SPT

- *Pseudo-polynomial time algorithm*

- Optimal

- **Cost-worst case scenario**

- *MDD*

- $O(n \log n)$

- *PSK*

- Performs better than the pseudo-polynomial, but worse than MDD

- *Pseudo-polynomial time algorithm*

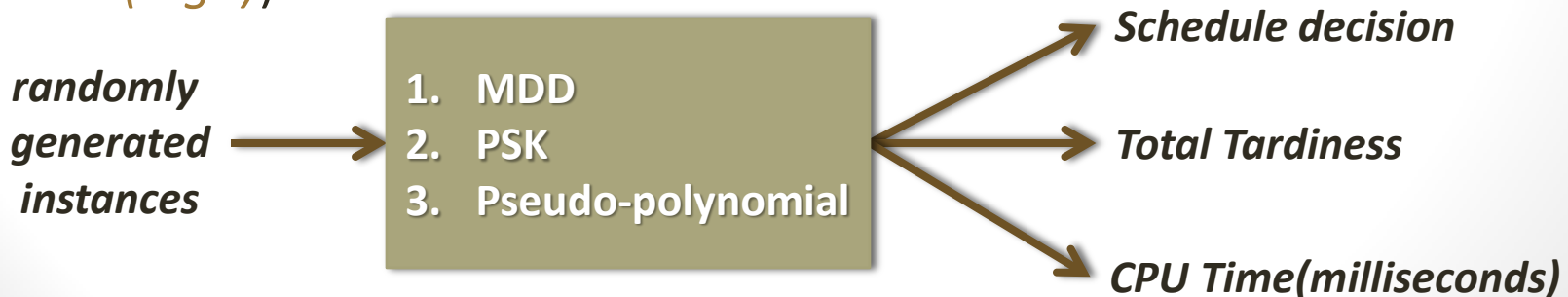
- $O[n^4 * \sum p_j]$

# Computation Setup

- Implemented in *Java*
- Algorithms
  - MDD
  - PSK
  - Pseudo-polynomial time algorithm (exact algorithm)
    - Using a *recursive function* to implement the dynamic programming routine.
- Sorting is implemented by a standard *java.collections.sort* method (essentially a *mergesort* with complexity fewer than  $O(n \lg n)$ )

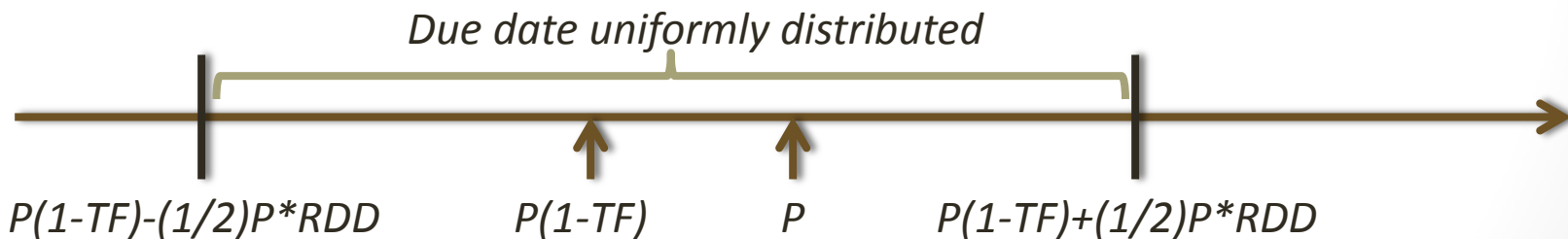
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# Random Instances Generation

- Generated by the method suggested by *Potts and Van Wassenhove*.
- Two instance characteristics control factors
  - RDD (Range of Due Date)  $\{0.2, 0.4, 0.6, 0.8, 1.0\}$ 
    - Controls the variance of different due date
  - TF (Tardiness Factor)  $\{0.2, 0.4, 0.6, 0.8, 1.0\}$ 
    - Controls the tightness of schedules



- $p_i$  is generated from the uniform distribution  $(1, p_{max})$ . Having computed  $P = \sum_{i=1}^n p_i$  and selected values of RDD and TF from the set  $\{0.2, 0.4, 0.6, 0.8, 1\}$ , and integer due date  $d_i$  from the uniform distribution  $[P(1-TF-1/2 * RDD), P(1-TF+1/2 * RDD)]$  is generated for each job  $i$ .

# Results

- Performance: total tardiness and computational time
- Total tardiness of pseudo-polynomial algorithm is the benchmark of accuracy.
- Tardiness error =  $\frac{\textit{tardiness} - \textit{optimal tardiness}}{\textit{optimal tardiness}}$

# Results

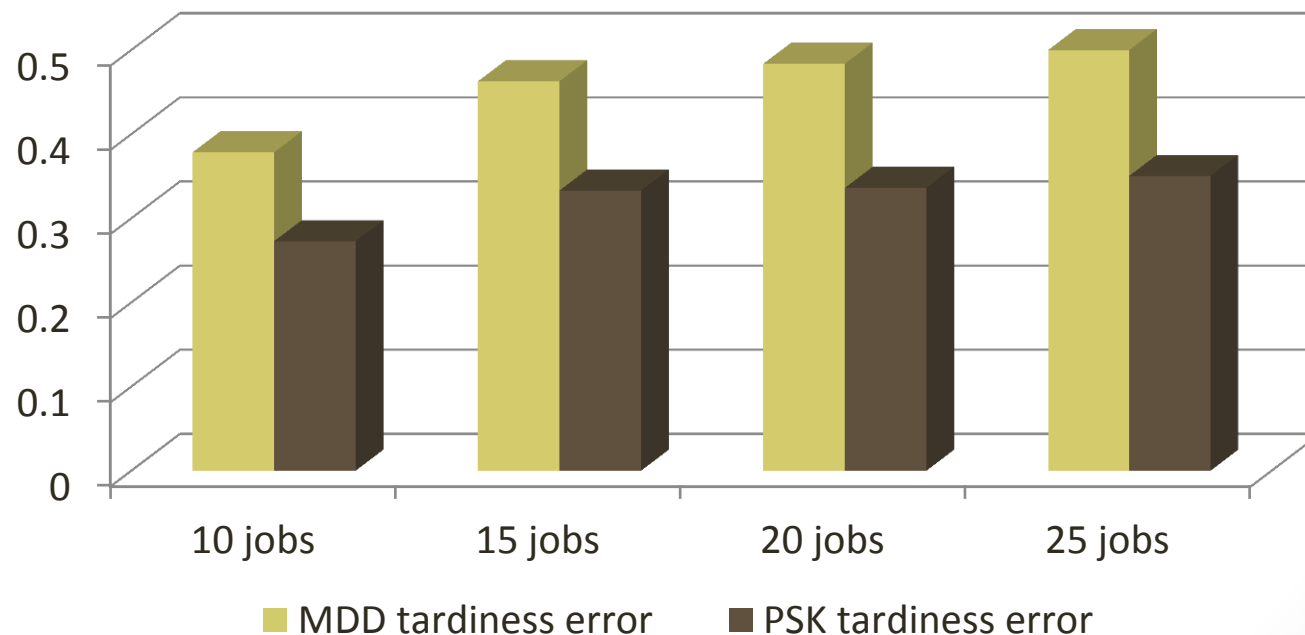
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	MDD		PSK		Pseudo-polynomial Algorithm	
	tardiness error	time	tardiness error	time	tardiness error	time
<b>10 jobs</b>	0.3783	0.008	0.2728	0.112	0	0.412
<b>15 jobs</b>	0.4628	0.008	0.3330	0.116	0	2.260
<b>20 jobs</b>	0.4837	0.024	0.3362	0.072	0	45.760
<b>25 jobs</b>	0.5024	0.052	0.3505	0.112	0	1541.456
<b>Mean</b>	0.45687	0.023	0.32317	0.103	0	397.472

- Tardiness      MDD > PSK > Pseudo-polynomial time Algorithm
- Time            MDD < PSK < Pseudo-polynomial time Algorithm

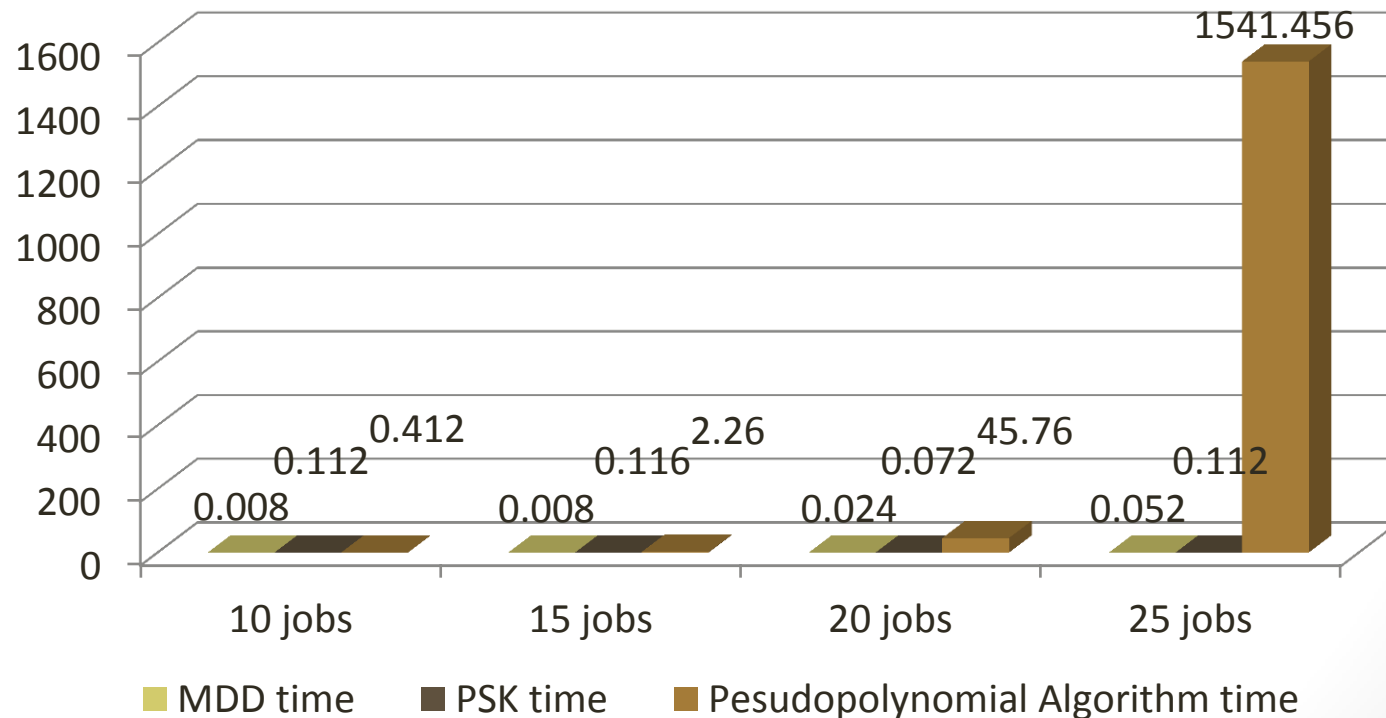
# Results (cont'd)

- **Tardiness error** with respect to **number of Jobs**
  - **Insight: As # jobs increases, error increases, difference between two algorithms also increases**
    - Reason: Problem becomes combinatorial complex when # of job increases. MDD starts to lose effectiveness.



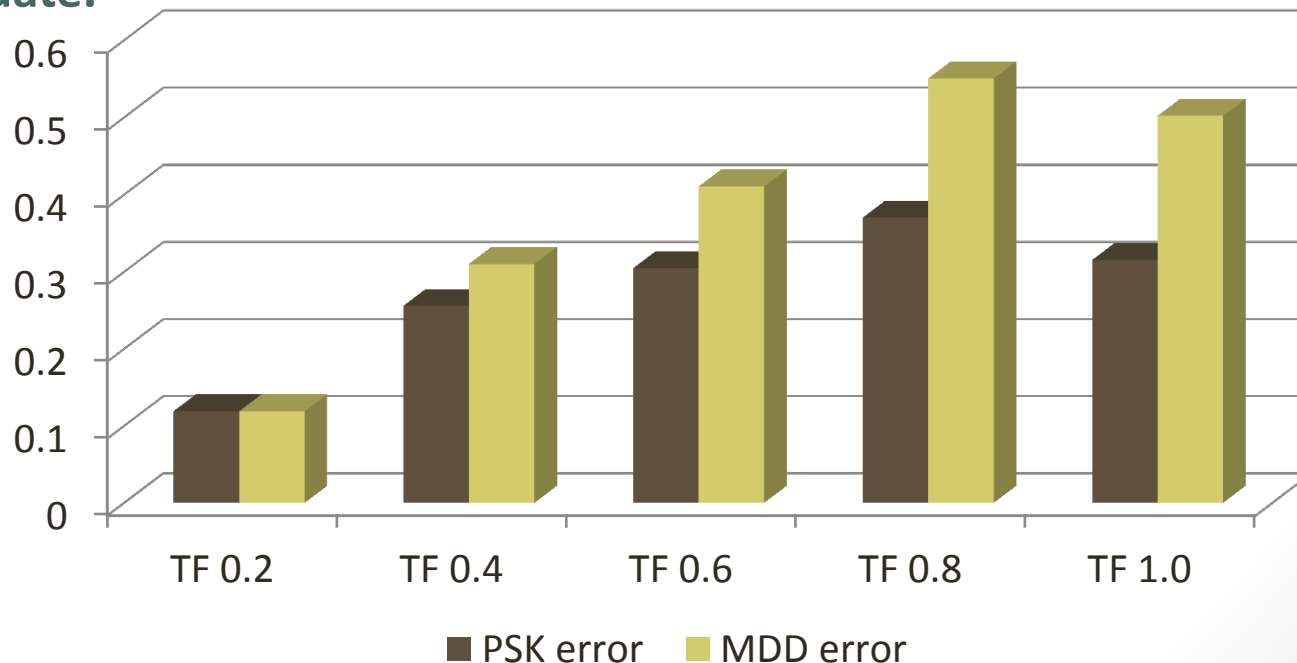
# Results (cont'd)

- **Computational time** with respect to **number of jobs**
  - **Insight: CPU time of Pseudo-polynomial time algorithm is highly sensitive to number of jobs, which demonstrates the NP-hardness of the problem to solve to optimality.**



# Results (cont'd)

- **Tardiness error** with respect to **Tightness of instances (TF)**
  - *10 jobs case*
  - **Insight:** As TF increases, error increases, difference between two algorithms also increases. PSK starts to become much more effective compared to MDD as instances become tighter in due date.



# Conclusions

- Generally, we get
  - Tardiness  $MDD > PSK > \text{Pseudopolynomial Algorithm}$
  - Time  $MDD < PSK < \text{Pseudopolynomial Algorithm}$
- The difference in accuracy between MDD and PSK will become larger as the number of jobs increase.
- Both the two heuristics become less accurate when the number of jobs is large.
- PSK will perform much better than MDD in accuracy especially when the tardiness factor is large.
- Overall, PSK has an average 32.3% error rate; MDD has an average 45.6% error rate. Neither does these two heuristics have very good performance. While considering their efficiencies in computational efforts, PSK would still be applicable in real applications.

**Thank you**